

LucasArts Entertainment Company

***Star Wars*®: Knights of the Old Republic™**

Role-Playing

Xbox, Winter 2002

Star Wars: Knights of the Old Republic presents a deep, engaging story/character-driven RPG set 4,000 years prior to the timeframe revealed in the *Star Wars* films. The era is dominated by an enduring conflict between the Jedi and the Sith, a period unexplored in any previous *Star Wars* game. Developed in conjunction with BioWare Corp., the game will feature customizable male or female heroes and evolving playable characters, as well as dynamic lightsaber combat. Players can choose to pursue divergent paths of good or evil as they journey through numerous locations both familiar and new throughout the *Star Wars* galaxy.

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